

Tavee Villamar

UI/UX

MOTION DESIGN

DEVELOPER

Contact

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hello@Tavee.ca

/Taveevillamar

Portfolio

www.Tavee.ca

Hello World!

My name is Tavee Villamar and I am a designer and developer. I believe that creativity and innovation are key elements in creating meaningful designs. I try to challenge myself as much as possible by learning new techniques and exploring design trends.

SKILLS

- Adobe Photoshop
- Adobe After Effects
- Adobe Premiere
- Adobe Illustrator
- Figma
- HTML/CSS
- JavaScript
- PHP

EDUCATION

2023 - 2024

RRC Polytechnic
DMD - Interaction Design and Development

2022 - 2023

RRC Polytechnic
Digital Media Design

2012 - 2017

École secondaire Kelvin
French Immersion

EXPERIENCE

Art Director // SITE12 Dev

FROM 2019 TO PRESENT

I lead the art direction for each project at Site12, an independent game development team. My responsibilities include:

- Designing user interfaces
- Creating animations, character designs, and level designs.
- Overseeing the overall aesthetics, atmosphere, and environment to ensure a positive player experience.

Video Specialist // Winnipeg Police Museum

FROM 2023 TO PRESENT

As the video specialist for the police museum, I was tasked with creating videos to promote children's personal safety.

- Storyboard and animate 30+ second long videos.
- Consult existing sources and script a narrative accordingly.

Copy Lead // Staples ULC

FROM 2017 TO 2020

As a Copy Lead, I was responsible for achieving sales and margin targets for the store's copy & print service section.

- Improve operations and streamline processes
- Overseeing customer projects and ensuring timely delivery
- Supported advanced production by collaborating with cross-functional teams.